

Westdale Baseball

Pinto (8u) Tournament Rules

1. Eligible players are players that will not be 9 before May. 1, 2009
2. A standard Little League ball will be used. No tees are allowed.
3. Games will be 6 innings. No inning may start 1 hour and 15 minutes after the start of the game. Actual starting time will be the umpires clock, not manager's. Play-offs and finals have no time limit. There will be no infield/outfield warmups after 1st inning.
4. Bases will be 55 feet
5. It is manager's job to keep track of batting order.
6. All players(max 15) will bat in a continuous order. Each team must bat a Minimum of 11 players or take an out for each player up to 11. Only 9 defensive players are allowed. Defensive substitutions are unlimited.
7. All players dressed must play 2 innings(6 outs) in the field.
8. Teams will bat until 3 outs or 5 runs. Last inning shall be unlimited runs.
9. batters will receive 6 pitches to hit the ball pitched by a Coach. If a player does not hit a fair ball in 6 pitches, the batter will be called out.
10. Each team will be allowed 3 time outs per game, not to exceed 1 minute.
11. Teams will receive 1 warning for bat throws and for leaving the base early.
12. Base runners cannot leave the base until the ball is hit by the batter. Teams shall receive 1 warning , after that, the runner shall be called out.
13. Overthrows within playing field = runners may advance at own risk. Overthrows out of play=1 base.
14. A play is stopped when the ball is returned to the pitcher's position and is in possession and controlled by a player within the pitcher's circle. All runners more than halfway to the next base shall be awarded that base.
15. Any ball hitting a coach or manager while on the mound will be considered a "Dead Ball". The pitch and the play shall be redone.
16. Coach or manager pitching must deliver pitch from within the specified circle.
17. After the ball is hit, the coach or manager pitching must avoid interfering with the play and must leave the playing field.
18. No infield fly rule. 2 out catcher speed up rule will be used.
19. 10 run slaughter rule will be in affect after 4 full innings.
20. Runners who are more than half way before a "dead ball" is called will be allowed to continue to that base. This is at the umpire's judgement.
21. Normal baseball chatter is allowed as long it is not directed at one player. No "Hey batter". Lets encourage our teams by motivation, not distraction.
- 21.No protests or arguing with the umpire on judgment calls will be tolerated.** Tournament Director has the right to modify rules in order to complete tournament.
22. Finally....**Abuse of umpires by a team or it's fans will not be tolerated.** You as a Manager are responsible for your fan's conduct, or you may forfeit. You may question a call or a play, but that is it!!!! Say it and be done. **No physical contact of any kind will be allowed towards an umpire.** If physical contact is made, you will be **ejected and suspended** from the playing field and/or park for the remainder of the tournament. **The same shall hold true for any threats towards an umpire.** Let us all behave, these are 7 and 8 year olds.
Good Luck to all!!